







AD TESTING THOUGHT STARTERS





"We know that 50% of all advertiser expenditures are wasted...the problem is we don't know which 50%"

John Wanamaker



IN TODAY'S CLUTTERED MEDIA ENVIRONMENT IS IT <u>REALLY</u> POSSIBLE TO GAUGE THE IMPACT OF A <u>SINGLE</u> ADVERTISING EXECUTION ON CONSUMERS' BRAND PERCEPTIONS AND BEHAVIOR?





MESSAGE OVERLOAD AND INTRUSION





STOP THE MADNESS

"There are many 'traditional/old school' researchers
that think you can go to large highly compensated professional
respondents, ask <u>leading</u> and <u>direct</u> questions and get quality
insights on marketing effectiveness."



SPORTS& LEISURE RESEARCH GROUP

"CONSUMERS' BRAINS ARE NOT WIRED THAT WAY!"

Commission of Material

"A rarity among advertising and marketing books."

—From the Foreword by Steven D. Levitt,

Author of Freakonomics



WHY MOST ADVERTISING FAILS AND HOW TO GUARANTEE YOURS SUCCEEDS

Rex Briggs and Greg Stuart

This specific ad or sponsorship Made Me:

- Visit a retailer
- Recommend a Product or Service
- Consider Purchasing Product or Service
- Purchase Product or Service

Leading questions create leading results and parity---

"No One Wants to Call the Baby Ugly!"







NO MORE COOKIE CUTTERS!



A FRESH, CUSTOMIZED and more relevant approach is needed:



Experimental Design—to allow gap analysis between control and Exposed Populations



Tracking Study to measure evolving perceptions and brand associations in a "blind" environment over time.



Creation and Deployment of category and competitive set specific norms that have relevance within the experimental frame work



Measurement of consumer "playback" of actual brand triggers/ desired messaging spawned from the creative brief and stated brand objectives



Actionable, Real Time analysis from a boutique firm that has lived the category!



ADVERTISING TRACKING/TESTING

METHODOLOGY - NATURE OF QUESTIONS

- Initial Pre- Ad Exposure Module
 - Client category history and perceptions
 - Brand Awareness and Perceptions
- Unaided Recall Module (Pre Exposure)
 - Advertising in General
 - Category Specific Advertising

- Advertising Evaluation: TV and/or Print Ads
 - Respondent is invited to view clutter reel and/or .jpgs of 4 random advertisements rotated from total pool of up to 12 ads:
- Up to five Client Ads (maximum of 1 per respondent) plus rotation from competitive set
- Brand Tracking Component included
 - Blind Brand Associations/Descriptors



ADVERTISING TRACKING/TESTING

METHODOLOGY (continued)

- Up to seven control/competitive ads (maximum of 3 per respondent)
 - Unaided and aided recall questions
 - Product Interest and brand association measures:
 - Interest in obtaining additional information
 - o Trial
 - Overall Appeal
 - Differentiation from other category ads

- Clarity of Explanation
- Likelihood to recommend
- Association with characteristics: Interesting Ordinary
 Unique Boring
 Involving Weak



ADVERTISING TRACKING/TESTING

METHODOLOGY (continued)



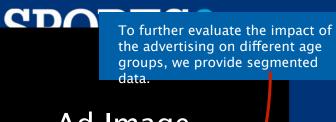
Main Message Testing

 Respondents select (multi-punch) from closeended choices based on key messaging derived from the creative brief / brand objectives

Brand Perception Metrics Measurement

 Respondents associate specific test brands with a variety of desired characteristics for the brand--to be derived from creative/strategic brief and brand objectives

Demographics Module



File Name: Tag Line

Image of tested brand's logo

TION

Displays the ten most prevalent perceptions of the audience based on a closed list of main message

Tested Brand:

Mean rating on a 1 (low) to 10 (high) scale for respondent measures relative to overall ad effectiveness

Ad Image

Base: 0.00 Total number of respondents who evaluated the

	Total	Under 30	30+	
Recall (unaided)	00.00%	00.00%	00.00%	
Recall (aided)	00.00%	00.00%	00.00%	
Fits Perception	0.00	0.00	0.00	
Relevance to Vacation Plans	0.00	0.00	0.00	

Brand Percention Matrix	Total	Under 30	30+
My kind of vacation	0.00	0.00	0.00
		.00	0.00
Mean rating on a 1 (low) to 10 (high) scale for respondent measures relative to the execution's ability to			0.00
			0.00
			0.00
			0.00
			0.00
create the listed positi	ive	.00	0.00
Exciting	0.00	0.00	0.00
Unique from other vacations	0.00	0.00	0.00
Fun	0.00	0.00	0.00
Interesting locations	0.00	0.00	0.00
Relaxing	0.00	0.00	0.00

Product Interest Matrix	Total	Under 30	30+
Getting more Information	0.00	0.00	0.00
Trying this location	0.00	0.00	0.00
Overall appeal	0.00	0.00	0.00
Vs. Similar ads	0.00	0.00	0.00

The top line, "Recall (unaided)" shows the percent of respondents who exhibited correct unaided post exposure recall for the tested brand. The second line, "Recall (aided)" shows the percent of respondents who exhibited correct aided post exposure recall for the tested brand. The third line shows the mean rating on a 1 (low) to 10 (high) scale indicating how strongly the advertisement resonates with respondents' perception of the brand as a whole. The fourth line displays the mean score for tested execution's relevance to respondents' personal vacation plans

respondents' personal vacation plans
Number one vacation location 0.00 0.00 0.00

Excellent value for the money 0.00 0.00 0.00

Offers best amenities 0.00 0.00 0.00

Top Ten Main Messages:

The greatest value 00.00%

Newest and most exciting games 00.00%

Greatest amenities 00.00%

Mean rating on a 1 (low) to 10 (high) scale for respondent measures relative to the execution's ability to create the listed positive brand associations

Affordable luxury

00.00%

Association With Characteristics

Total	Under 30	30+
0.00	0.00	0.00
0.00	0.00	0.00
0.00	0.00	0.00
0.00	0.00	0.00
0.00	0.00	0.00
0.00	0.00	0.00
	0.00 0.00 0.00 0.00 0.00	0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00 0.00

Numbers Key/ Norms:

<5 = low [color this in Red]

5-7 = Medium [color in Black]

>7 = High [color in Green]



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